

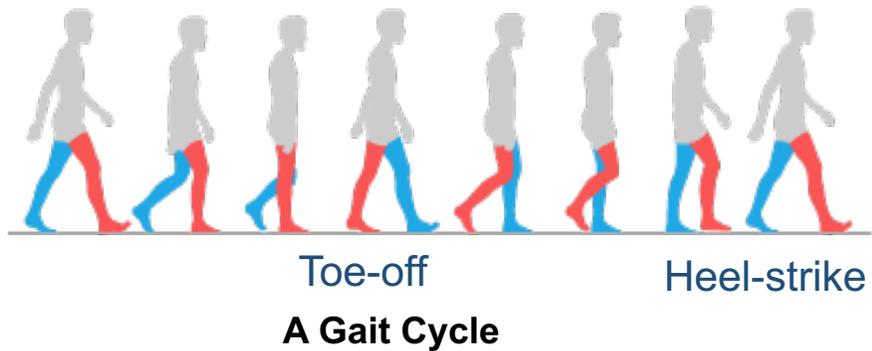
Markerless Gait Analysis Based on a Single RGB Camera

Xiao Gu

gux14@fudan.edu.cn

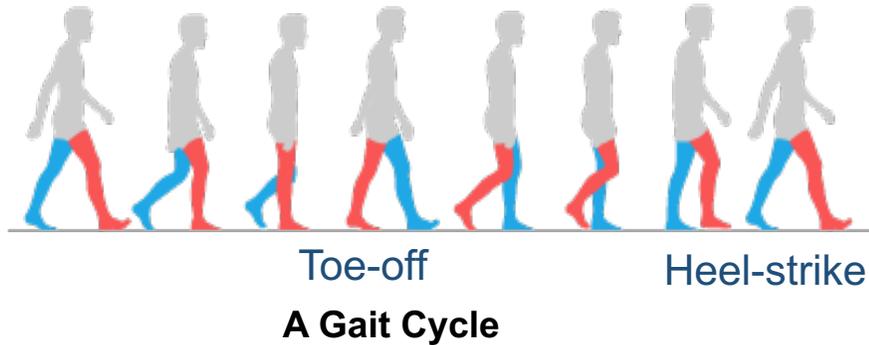
Xiao Gu, Fani Deligianni, Benny Lo, Wei Chen and Guang-Zhong Yang

Gait Analysis

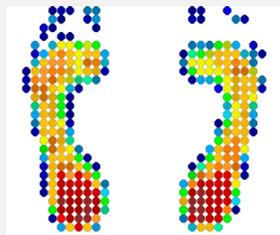
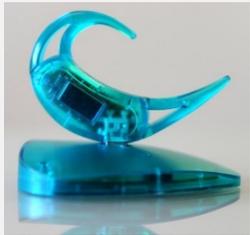


- **Abnormal walking conditions:**
 - Limping,
 - Supination,
 - Pronation
- **Important Gait Parameters:**
 - Foot Progression Angle,
 - Ankle angle,
 - Inversion/Eversion,
 - Dorsiflexion/Plantarflexion

Gait Analysis

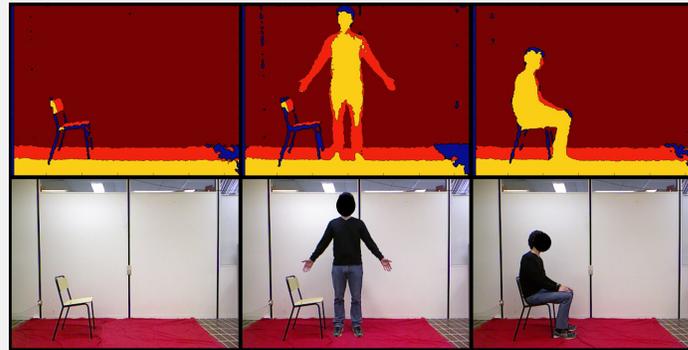


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e-AR sensor ^{1, 2} Foot pressure insole ²

Wearable Sensor



Depth image ³

Depth Camera



Laboratory setting ⁴

Multi-Camera System

¹ Jarchi et al., IEEE Transactions on Biomedical Engineering, 2014

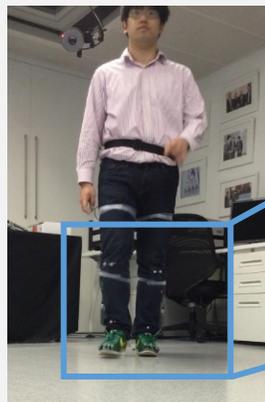
² Deligianni et al., Information Fusion, 2018

³ Cippitelli et al., Sensors (Basel), 2015

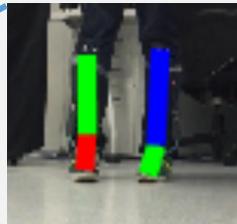
⁴ Wong et al., IEEE Sensors Journal, 2015

Framework - Markerless Gait Analysis Based on a Single RGB Camera

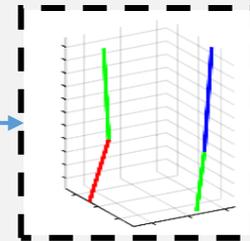
- Based on a single RGB camera system in a cell phone
- No strict standards to camera position and background settings
- Focus on the lower limbs with six key points (Left and Right Knee, Ankle & Toe)



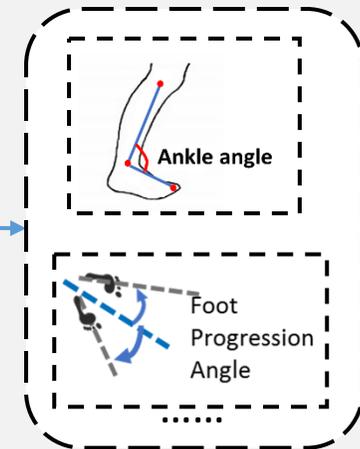
2D points
detection



3D Reconstruction



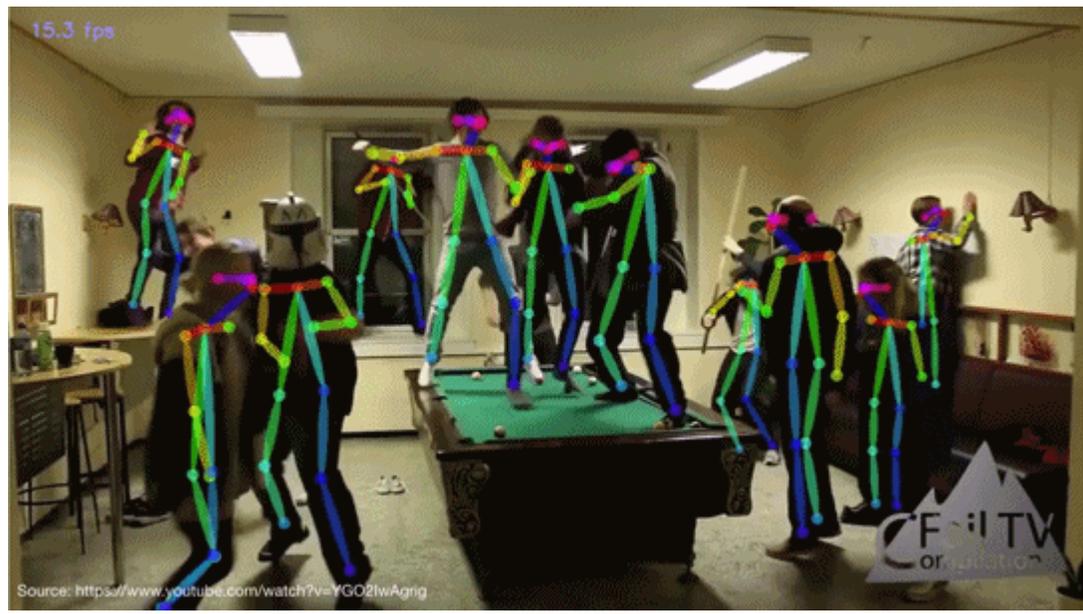
Feature
Extraction



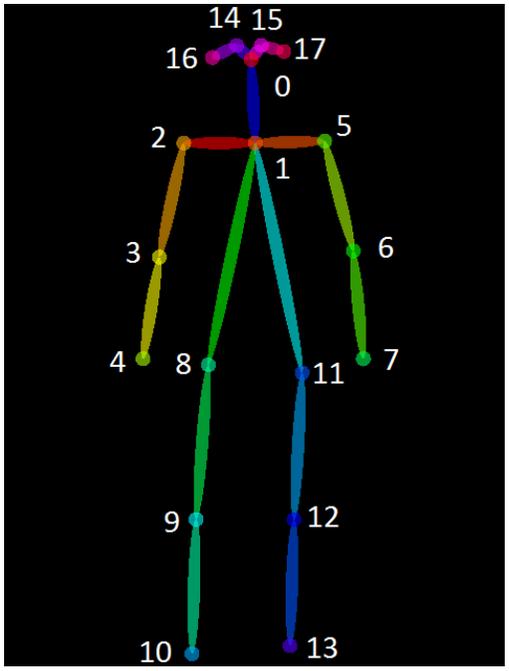
2D Keypoints Detection – OpenPose + Grabcut

OpenPose – State of the Art 2D Keypoint Detection Algorithm

- Only detect 2D pixel locations of keypoints
- Accurately locate key points even though occlusion occurs



Demo of OpenPose Body Estimation

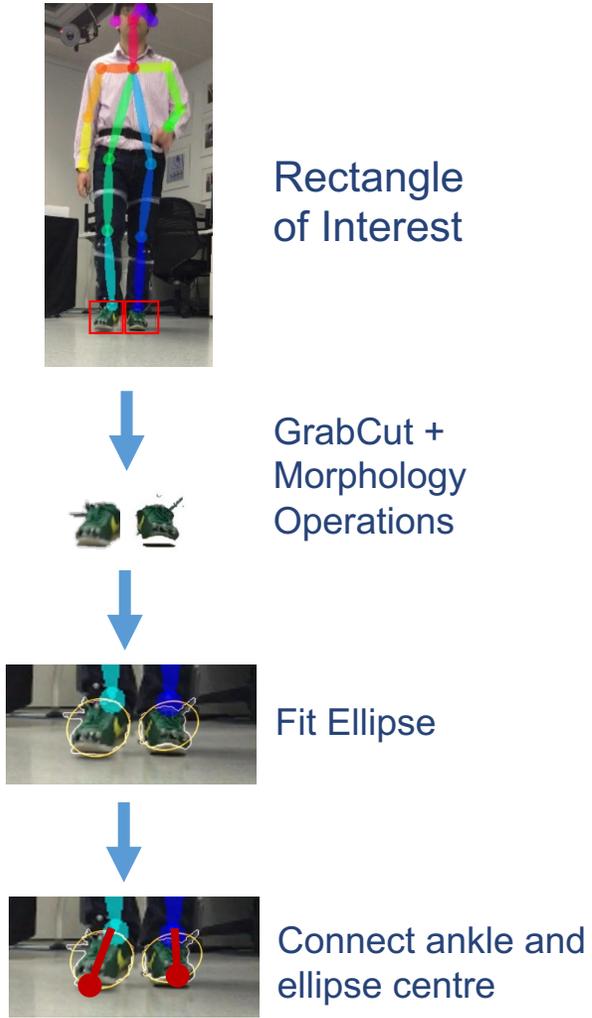


- 0, "Nose"
- 1, "Neck"
- 2, "RShoulder"
- 3, "RElbow"
- 4, "RWrist"
- 5, "LShoulder"
- 6, "LElbow"
- 7, "LWrist"
- 8, "RHip"
- 9, "RKnee"**
- 10, "RAnkle"**
- 11, "LHip"
- 12, "LKnee"**
- 13, "LAnkle"**
- 14, "REye"
- 15, "LEye"
- 16, "REar"
- 17, "LEar"
- 18, "Bkg"

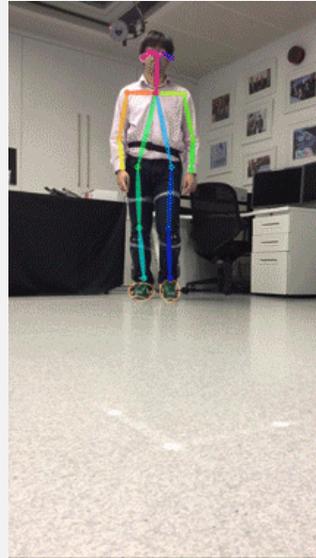
Body Keypoints Index

2D Keypoints Detection – OpenPose + Grabcut

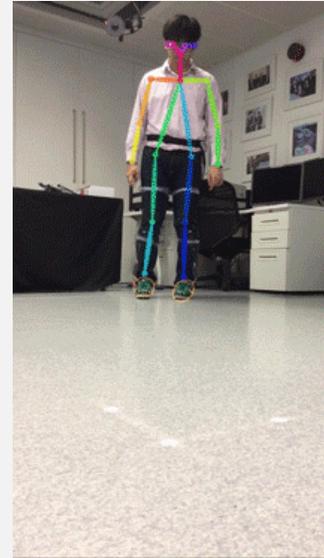
GrabCut – Mixture-models Foreground Segmentation Algorithm



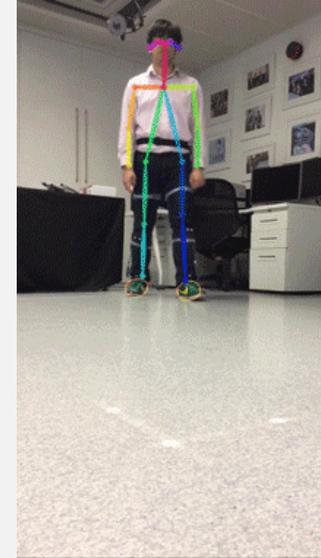
Normal



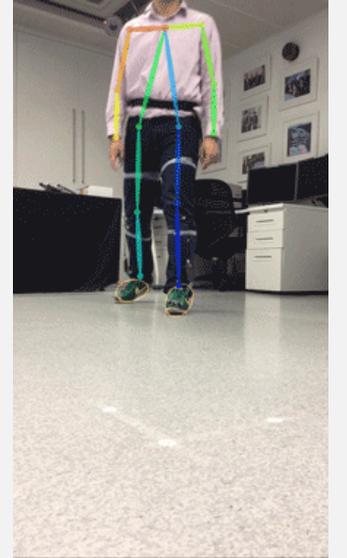
Supination



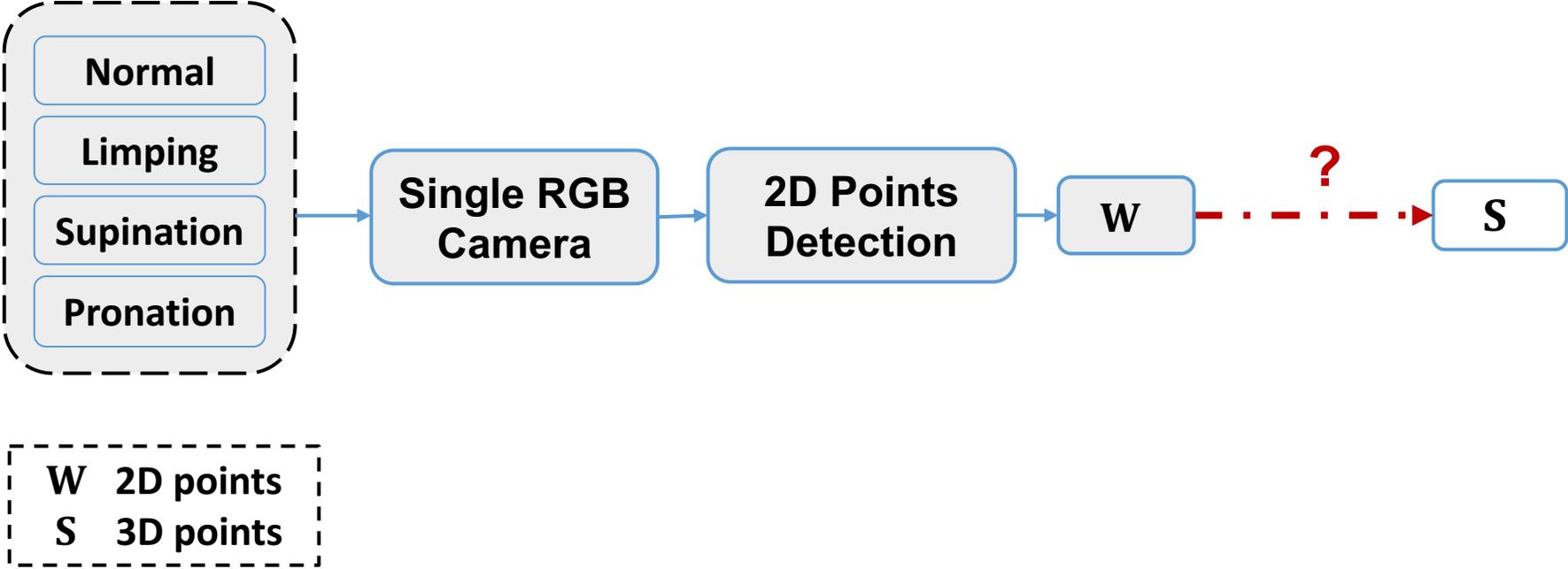
Pronation



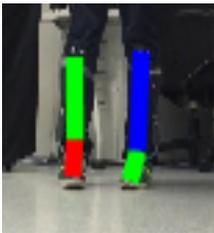
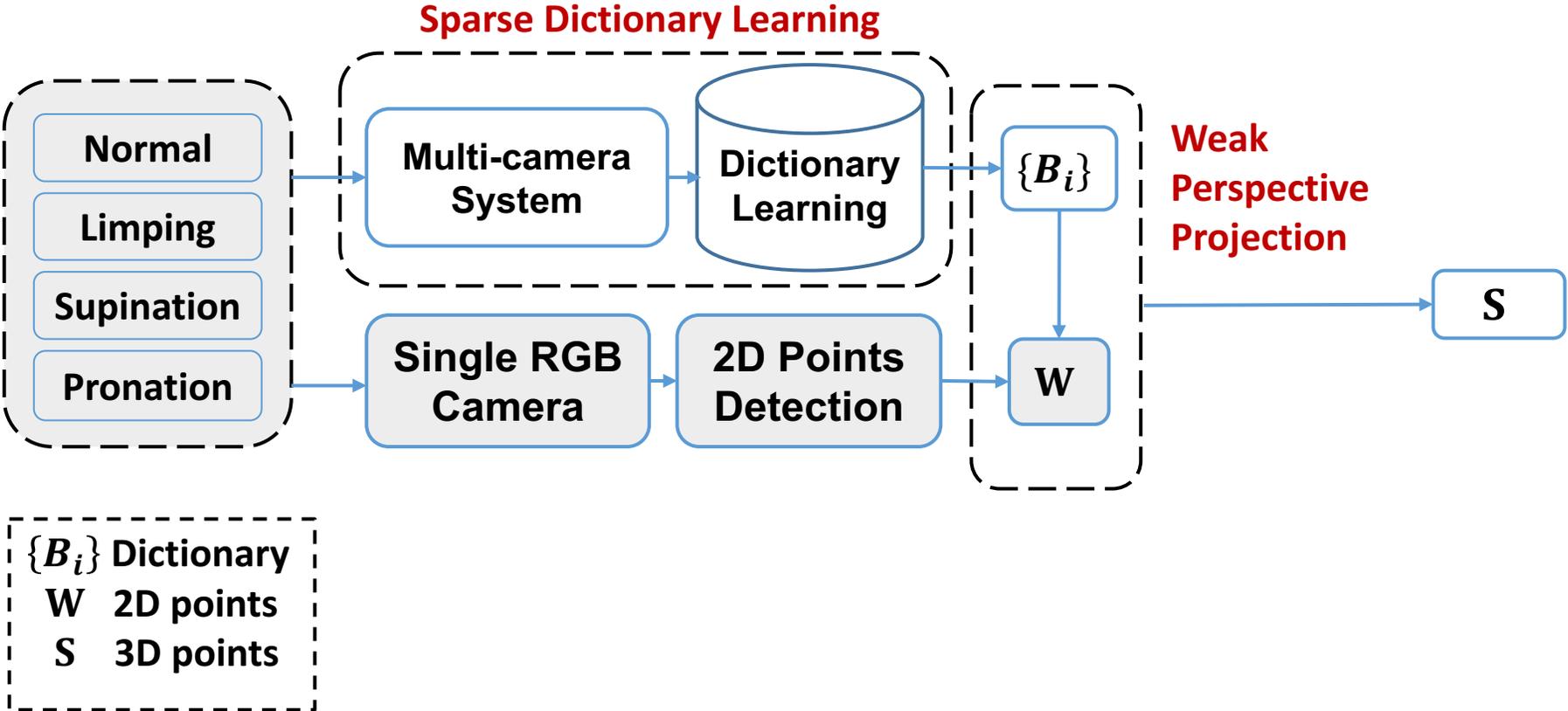
Limping



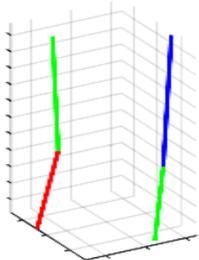
3D Keypoints Reconstruction



3D Keypoints Reonstrcution — Weak Perspective Projection + Sparse Dictionary Learning



$W \longleftrightarrow S$

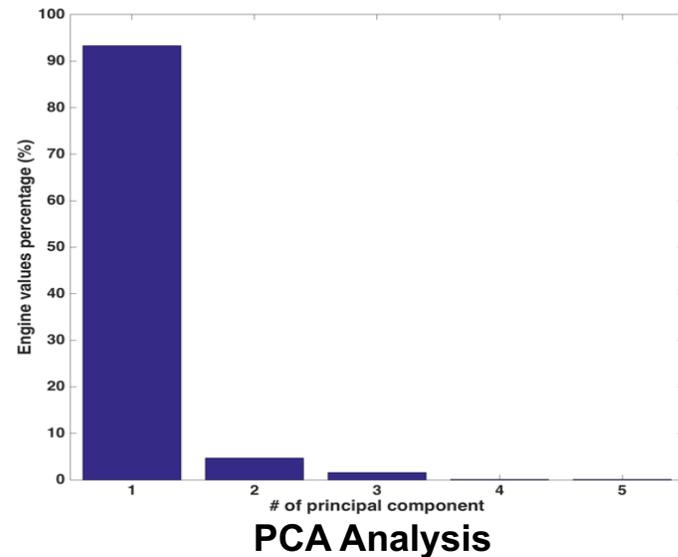


3D Keypoints Reconstruction — Weak Perspective Projection + Sparse Dictionary Learning

Sparse representation of lower limb 3D position

$$S = \sum_{i=1}^k \omega_i B_i$$

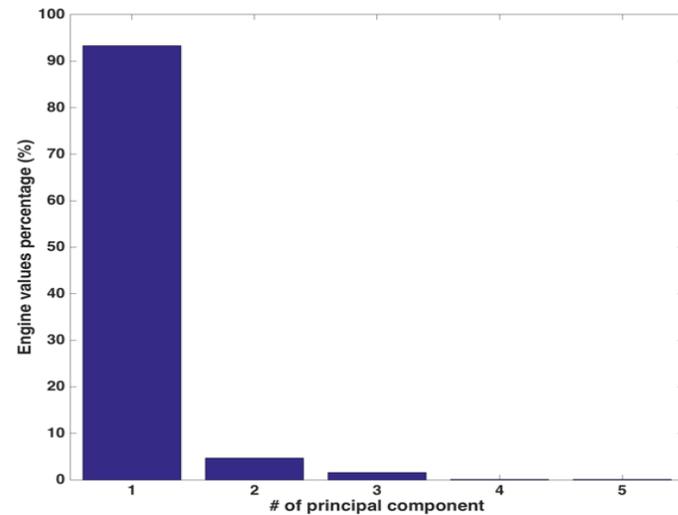
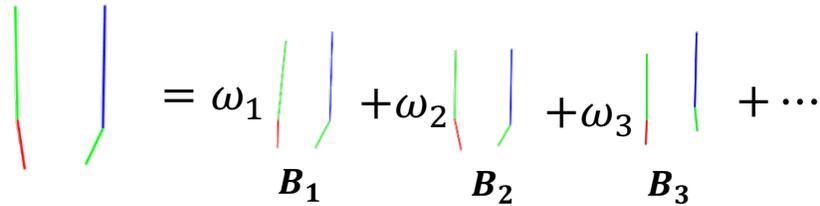
$= \omega_1 B_1 + \omega_2 B_2 + \omega_3 B_3 + \dots$



3D Keypoints Reconstruction — Weak Perspective Projection + Sparse Dictionary Learning

Sparse representation of lower limb 3D positions

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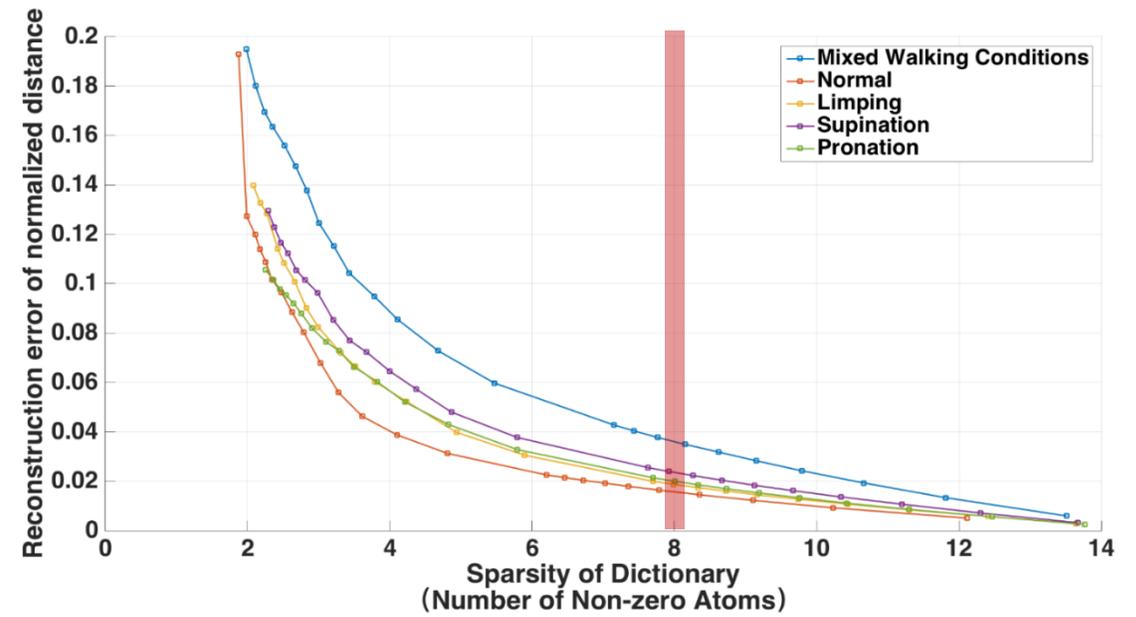


PCA Analysis

Sparse dictionary learning

$$\min_{\{\mathbf{B}_i\}, \{\omega_{ij}\}} \sum_{j=1}^n \frac{1}{2} \left\| \mathbf{S}_j - \sum_{i=1}^k \omega_{ij} \mathbf{B}_i \right\|_F^2 + \lambda_1 \sum_{i,j} \omega_{ij}$$

$$s. t. \omega_{ij} \geq 0, \|\mathbf{B}_i\|_F \leq 1, \forall i \in [1, k], j \in [1, n]$$



Reconstruction Error of Dictionary Learning

3D Keypoints Reconstruction — Weak Perspective Projection + Sparse Dictionary Learning

$$\Pi = \begin{pmatrix} \alpha & 0 & 0 \\ 0 & \alpha & 0 \end{pmatrix} \text{ scaling matrix;}$$

$$R \in SO(3) = \{R \in \mathbb{R}^{3 \times 3} \mid R^T R = I_3, \det R = 1\} \text{ rotation matrix;}$$

T translation vector.

$$W = \Pi(RS + T)$$

2D W ← S 3D

2D W → S 3D

3D Keypoints Reconstruction — Weak Perspective Projection + Sparse Dictionary Learning

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T translation vector.

$$W = \Pi(RS + T)$$

2D W ← S 3D

$$W = \Pi RS = \Pi R \sum_{i=1}^k \omega_i B_i = \sum_{i=1}^k M_i B_i$$

$$S = \sum_{i=1}^k \omega_i B_i$$

$$\min_{M_1, \dots, M_k} \frac{1}{2} \|W - \sum_{i=1}^k M_i B_i\|_F^2 + \lambda_2 \sum_i \|M_i\|_2$$

2D W → S 3D

Experiment Settings



- **Device**

- Wearable Mobile Phone

- 30Hz
- put in front of the subjects

- Smart DX, BTS Bioengineering

- 200Hz
- Multi-camera motion capture system
- Reflective ball put in knee, ankle, toe

- **Four Subjects**

- 1 female, 3 males
- walking straight to the camera

- **Four Walking Conditions**

- Normal
 - Supination
 - Pronation
 - Limping
-

Experiment Settings



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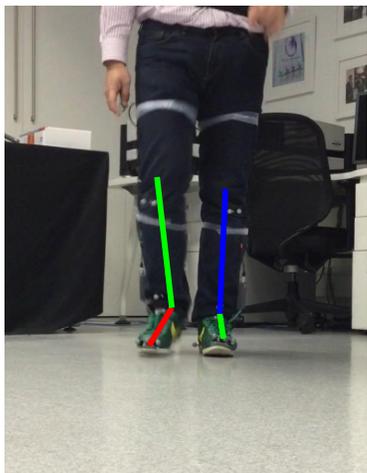
- **Leave-one-out Cross Validation**

- **For each walking condition of each subject**

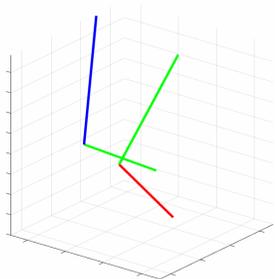
- Extract frames of all other walking conditions
(3 conditions of current subject + 4 conditions X 3 other subjects)
- Train the dictionary
- Use the trained dictionary for weak perspective projection
- Validate based on extracted angular features

Qualitative Results

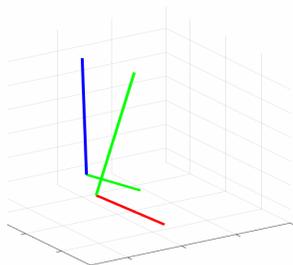
- Normal



Ground truth



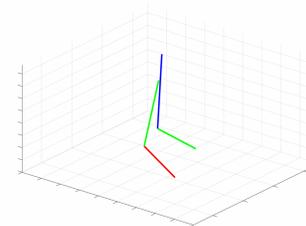
Estimation



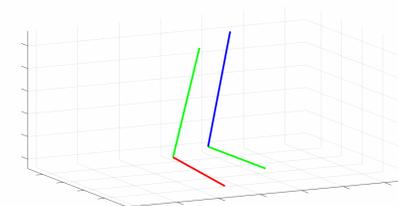
- Limping



Ground truth



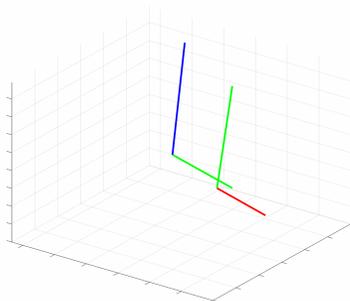
Estimation



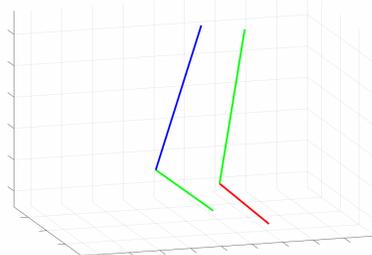
- Supination



Ground truth



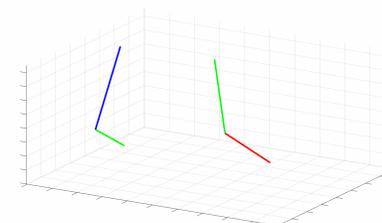
Estimation



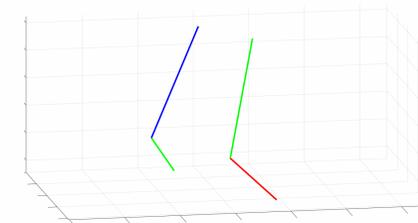
- Pronation



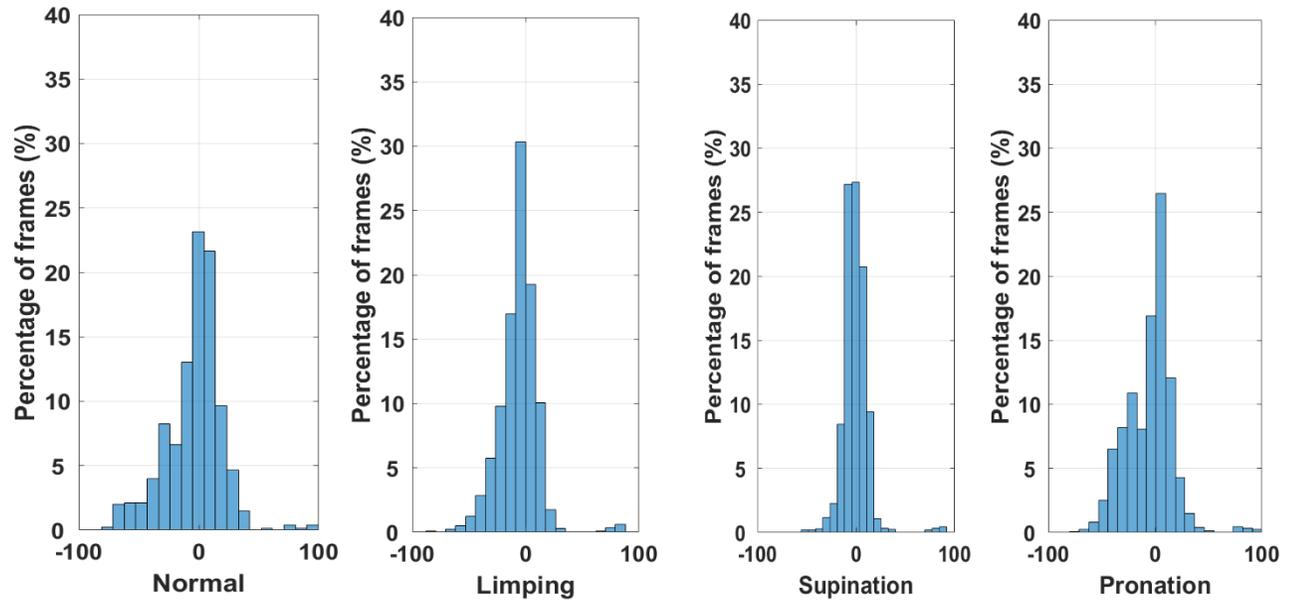
Ground truth



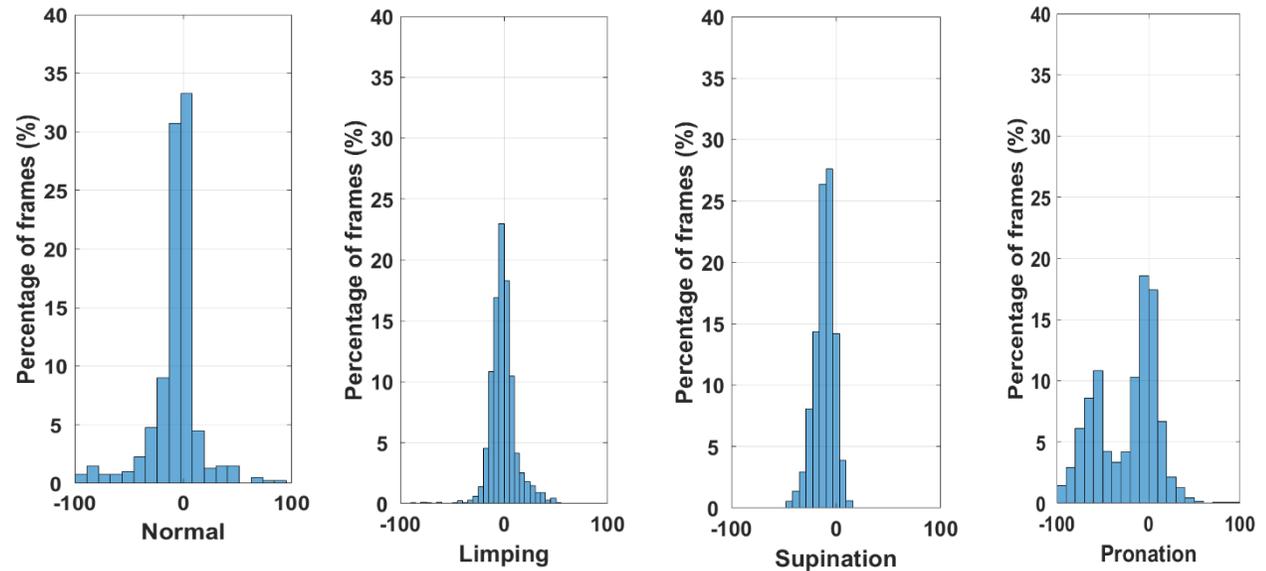
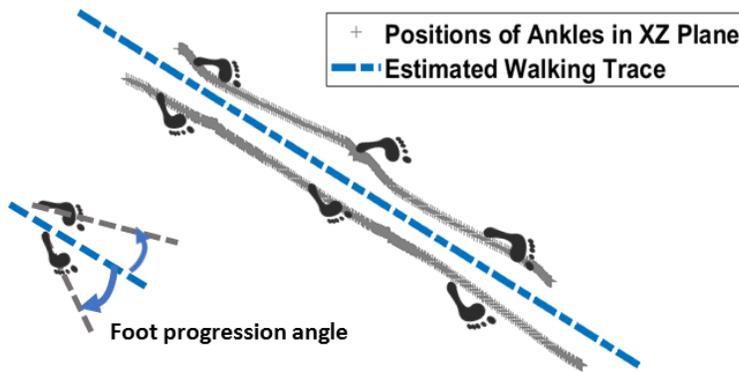
Estimation



3D Angular Features Validation based on Multi-camera System

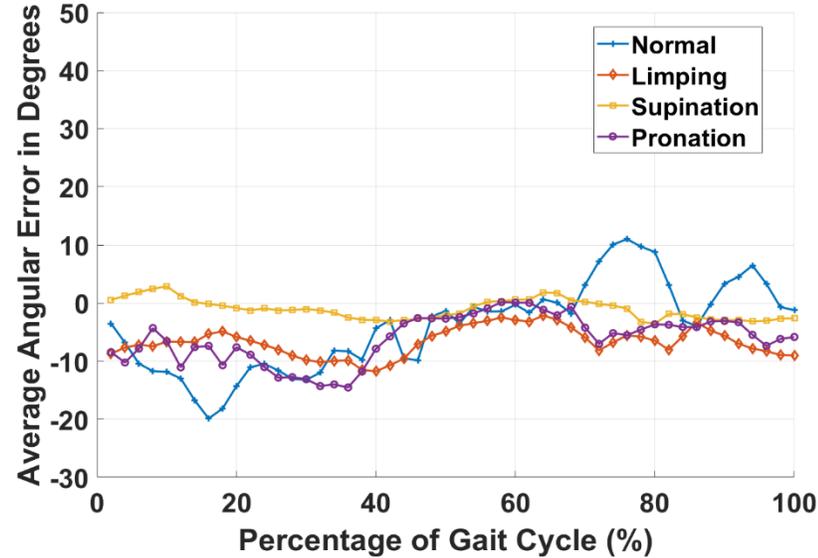
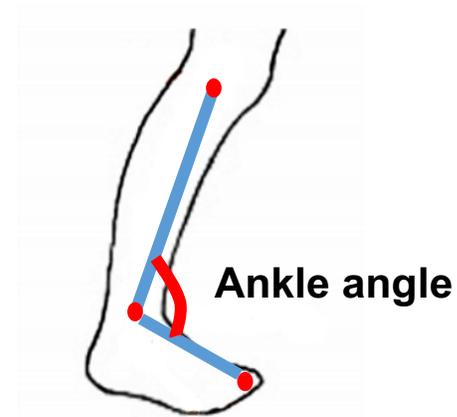


Ankle angular error histogram

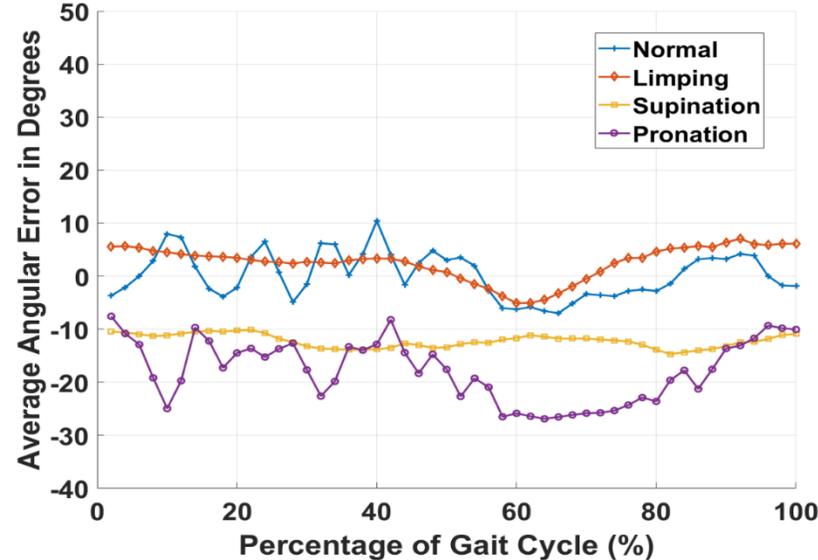


Foot progression angular error histogram

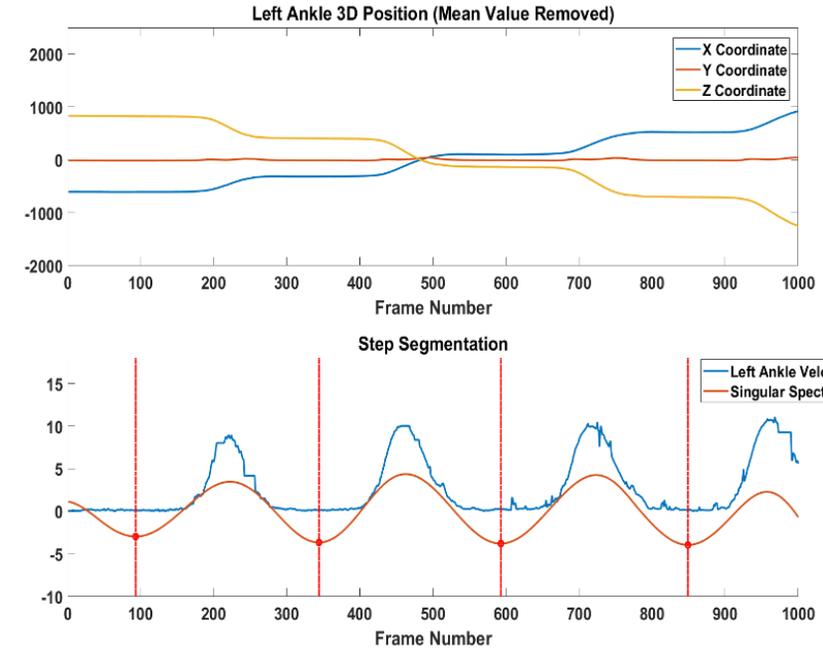
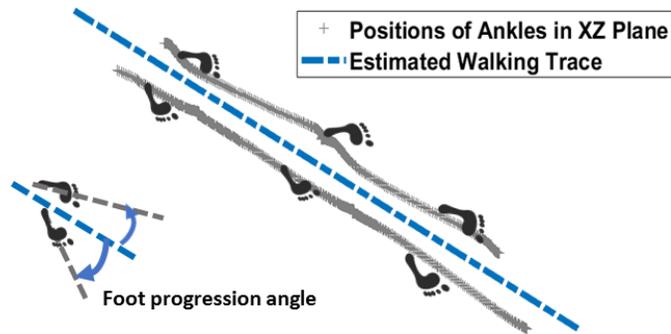
3D Angular Features Validation based on Multi-camera System



Ankle angular error of different walking conditions in a gait cycle



Foot progression angular error of different walking conditions in a gait cycle



Singular Spectrum Analysis ^{1, 2}

¹ Deligianni et al., Inf. Fusion, 2018
² Jarchi et al., IEEE TBME, 2014

Summary

- **Developed a novel framework to estimate 3D gait angular features of the lower limbs**
 - 2D joint detection + 3D coordinates reconstruction
- **Validated our result based on a state-of-the-art 3D multi-camera system**
- **Accuracy compares well with methods based on markers and depth information**
 - Within 10 degrees for estimation error in most frames
- **Future work**
 - Methodology Improvement
 - Clinical test + Larger datasets